

# BUILDING YOUR KIT

I'M FAIRLY CERTAIN THAT IF YOU PURCHASED THIS KIT, YOU HAVE SOME EXPERIENCE WITH BUILDING RESIN MODELS. BUT, JUST IN CASE YOU ARE NEW TO THE HOBBY, HERE ARE SOME TIPS TO GIVE YOU THE BEST RESULTS.

THE FIRST THING TO DO IS TO CLEAN YOUR KIT THOROUGHLY BEFORE PAINTING. WE RECOMMEND SPRAYING ALL PARTS WITH A DEGREASER AND THEN WASH THEM IN WARM SOAPY WATER. THIS WILL ENSURE THAT ANY RESIDUAL MOLD RELEASE HAS BEEN REMOVED FROM THE KIT.

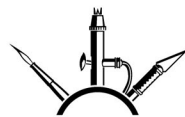
MOST OF THE PARTS IN THE KIT ARE KEYED AND SHOULD FIT TOGETHER NICELY. THERE WILL NEED TO BE A BIT OF PUTTYING AROUND THE ROCK BASE, THE CLUMPS OF GRASS AND THE CREATURES ANKLES.

EVEN THOUGH WE HAVE DESIGNED THE KIT WITH KEYS, WE RECOMMEND YOU PIN ANY PARTS TOGETHER THAT MIGHT BE HEAVY OR SUSCEPTIBLE TO BREAKAGE. YOU MAY ALSO USE MAGNETS TO PARTS AND SECURE THE FIGURES TO THE BASE.

WE RECOMMEND YOU USE A CA (CYANOACRYLATE) GLUE THAT YOU CAN FIND AT MOST HOBBY STORES, OR A 2 PART EPOXY AVAILABLE AT MOST HOME IMPROVEMENT STORES. PRIME ALL PARTS PRIOR TO PAINTING. THIS WILL GIVE YOUR PAINT WORK A GOOD BASE TO ADHERE TO. THERE'S NOTHING WORSE THAN SPENDING HOURS ON PAINTING AND WATCH IT PEEL OR FLAKE OFF LATER.



**MONSTERS**  
*on*  
**Maidens**  
*First in a Series*



**MODELWORX**  
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1: BASE BOULDER  
2: FISHING BASKET  
3: LIZARD  
4: LIZARD'S LOG  
5: FOSSILIZED HAND  
6 - 10: GRASS PIECES  
11: MAIN BASE

12: CREATURE RIGHT ARM  
13: CREATURE TORSO & HEAD  
14: CREATURE LEFT ARM  
15: CREATURE LEGS  
16: GIRL'S RIGHT ARM  
17: GIRL'S HEAD  
18: GIRL'S TORSO  
19: GIRL'S LEFT ARM

20: GIRL'S RIGHT LEG  
21: GIRL'S LEFT LEG  
22: FISHING ROD  
23: FISHING REEL HANDLE  
24: FISHING REEL SPOOL  
25: FISHING LINE (NOT SHOWN)

